

# NS-42 / NS-44 / NS-46 / NS-52 / NS-53

## 4" Reflector with Ring

Type

Project

Catalog No.

Notes

### FEATURES

**Trim:** Precision spun 0.050 aluminum high grade reflector. Separate trim ring available in metal, may also be used with custom combination of plastic or metal ring finishes.

**Mounting:** Trim includes three trim clips that securely mount trim in housing.

### COMPATIBLE HOUSINGS

Compatible with line voltage and GU24 housings. See individual specification sheets for more information.

### LAMP

#### Line Voltage:

15W R20/PAR20 max. (NS-401AT/IC)

35W R20/PAR20 max. (NFBIC-4INCATA)

50W R20/PAR20 max. (NS-401QAT; NSIC-401QAT; NSR-404QAT; NSRIC-404QAT)

#### GU24:

26W GU24 max. (NHIC-4G24AT; NHRIC-4G24AT)

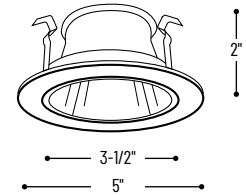
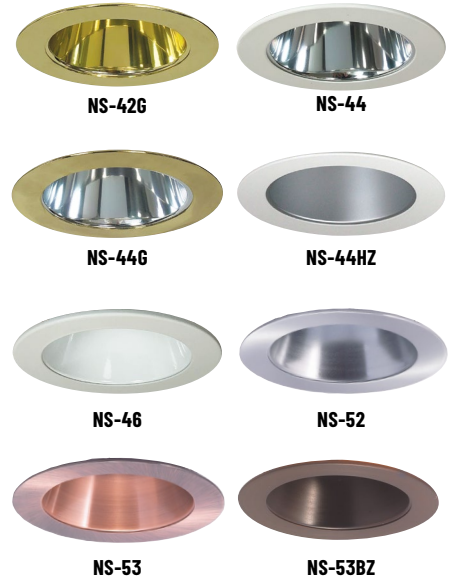
See individual housing specification sheets for more information.

### LABELS AND LISTINGS

cULus Listed for Damp Location when used with compatible housing.



### PRODUCT IMAGES & DIMENSIONS



## 4" Reflector with Ring

Catalog No.

**NS-42G** = 4" Specular Gold Reflector with Gold Metal Ring

**NS-44** = 4" Specular Clear Reflector with White Metal Ring

**NS-44G** = 4" Specular Clear Reflector with Gold Metal Ring

**NS-44HZ** = 4" Haze Reflector with White Metal Ring

**NS-46** = 4" Specular White Reflector with White Metal Ring

**NS-52** = 4" Natural Metal Reflector with Natural Metal Ring

**NS-53** = 4" Copper Reflector with Copper Metal Ring

**NS-53BZ** = 4" Bronze Reflector with Bronze Metal Ring

## Compatible Housings

### Line Voltage

Catalog No.

**NFBIC-4INCATA** = 2-Hour Fire Rated New Construction / 35W max.

**NS-401QAT** = Non-IC Air-Tight New Construction / 50W max.

**NS-401QAT/IC** = IC Air-Tight New Construction / 15W max

**NSIC-401QAT** = IC Air-Tight New Construction / 50W max.

**NSR-404QAT** = Non-IC Air-Tight Remodel / 50W max.

**NSRIC-404QAT** = IC Air-Tight Remodel / 50W max.

### GU24

Catalog No.

**NHIC-4G24AT** = 4" IC Air-Tight GU24 New Construction / 26W max

Example: **NS-44HZ** = 4" Haze Reflector with White Metal Ring